

Profile of the South Carolina Graduate and Ripple Effects Alignment

Description

South Carolina's Council on Competitiveness launched the initiative "Transform South Carolina," to identify and promote the skills, knowledge and characteristics that young people need to be successful in higher learning, the 21st century workforce and citizenship.

Three skill sets needed

The initiative identifies three major areas that they think increasingly define a profile of a graduate who will thrive in their work, learning and community.

- 1. World-class knowledge
- 2. World-class skills
- 3. Life and career characteristics

Each of these areas includes skills, knowledge, and expertise in domains that are considered "non-academic." Ripple Effects programs include tutorials that help students gain the knowledge and build the skills and expertise to meet these three areas of focus.

World-class knowledge

Ripple Effects promotes knowledge acquisition by building student awareness and confidence in themselves as learners, laying the groundwork for students to achieve rigorous standards.

Ripple Effects Whole Spectrum Learning Platform is based on a student-directed problem-solving model. Each of the more than 400 topics is introduced with a case study presents a real-world problem, engaging critical thinking necessary to succeed in math, science, technology and social sciences. Extension activities offer a way to apply targeted skills to the learner's family and community, personalizing their learning and promoting social communication, which align with learning standards for language arts.

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World-class skills

Ripple Effects programs address the all of the Profiles' skill areas:

Creativity and innovation

Ripple Effects for Teens topics: Asking questions, Brainstorming, Courage, Creativity, Failure, Mindset, Mistakes, Reflecting on performance, Strengths

Critical thinking and problem solving

Open-ended questions prompt reflective inquiry. The "Apply It" section includes critical thinking exercises applied to technology, media and information. These transfer-training exercises ask students to use higher order thinking in order to analyze scenarios and apply learning to new situations.

Ripple Effects for Teens topics: Brainstorming, Cause and effect, Decisions, Evaluating alternatives, Perseverance, Predicting consequences, Problem – naming, Problem solving, Solutions – trying

Collaboration, teamwork and communication

Ripple Effects for Teens topics: Asserting yourself, Communications skills, Conversations, Discussions – having, Diversity – appreciating, Group skills, Perspective taking, Reasons – giving, Reliability, Resolving conflict, Responding to others, Responsibility

Information, Media & Technology

While technology is quickly becoming an inevitable part of childhood, and an integral component of classroom instruction, it also introduces a new set of challenges and necessary skills. *Ripple Effects for Teens* provides several topics that promote health-enhancing behaviors around technology, information, and media.

Addicted – electronics Online – friends Online – etiquette

Appearance Online – gaming Online – reading people

Cell phone Online – harassment Online- expression

Connected Online – hate Porn

Gaming Online – rude Sexting

Habits Online – sexual Social media

Internet bullying exploitation
Internet safety Online – sharing

Knowing how to learn

By nurturing positive learning mindsets, developing executive function skills necessary to think critically, and providing the social-emotional capacities to understand and connect with their school communities, Ripple Effects help students develop a sense of agency – or self-efficacy – about their learning, which in turn builds academic resiliency.

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Life and career characteristics

Industry and educational leaders have specifically identified personal characteristics students will need to have in order to be successful in higher learning and in the 21st century workplace Ripple Effects addresses these key characteristics:

Integrity and Work Ethic

Criticism - dealing with

Reliability

Late

Mistakes

Organized

Integrity

Character

Cheating

Lying

Values

Work

Study habits

Responsibility

Education higher

Technical school

Money

Self-direction

After high school

Effort

Expectations

Future

Goals

Motivation

Performance

Self-determination

Self-efficacy

Time management

Perseverance

Change – normal

Change – unplanned

Changing feelings

Control -taking

Criticism - dealing with

Discouraged Growth Mindset

Perseverance

Resilience

Self-efficacy

Global Perspective and

Interpersonal Skills

Asking for help

Asserting yourself

Authority - defying

Authority - dealing with

Communication skills

Competition – winning

Discussions - having

Diversity - appreciating

Expressing feelings

Fairness

Group skills

Groups - joining

Helping others

Introducing yourself

Justice

Making a complaint

Mentors

Networking

Norms

Perspective taking

Resolving conflict

Respect

Values - social

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